**Directions**

1. Before each round, the teacher will put a claim on the whiteboard at the front of the room.

2. Students will write down (on the whiteboard) a counterargument (counterclaim, evidence, reasoning) to the original claim.

3. Each team will send a representative up to the front of the room to share their group’s counterargument with the class.

4. The remaining team members will vote on which group’s counterargument is the best. *Students may not vote for their own group!*

**How to Score the Game**

*During the Voting:*

1. Groups get 1 point for every vote they earn from another group.

*After the Voting:*

1. Groups get 3 points if the teacher identifies their counterargument as the strongest.
2. Groups get 2 points if they vote for any group that the teacher identified as having a strong argument.

**1.) Teacher’s Original Argument (Incorrect):**

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| **Problem:**  *Insert here.*  **Answer (Claim):**  *Insert here.*  **Evidence (Math Work):**  *Insert here.*  **Reasoning (Explain the steps you took to solve the problem.)**  *Insert here.* |

**2.) Your Group’s Counterargument:** With your group, counter the teacher’s argument by:

* + Correctly solving the problem
  + Explaining what errors the teacher made and what you did to correct it

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| **Your Answer (Counterclaim):**  **Evidence (Solve the problem and show your work.):**  **Reasoning (Explain what the errors were in the teacher’s work, and what you did to correct it.):** |