**Directions**

1. Before each round, the teacher will put an argument (claim + evidence + reasoning) on the whiteboard at the front of the room.

2. Students will write down a question that either gathers more information or exposes an assumption about the original argument.

3. Each team will send a representative up to the front of the room to share their group’s counterargument with the class.

4. The remaining team members will vote on which group’s evidence/reasoning is the best. *Students may not vote for their own group!*

**How to Score the Game**

*During the Voting:*

1. 1 point for every vote they earn from another group.

*After the Voting:*

1. 3 points if the teacher identifies their question as the strongest.
2. 2 points if they vote for any group that the teacher identified as having a strong question.

**Argument:**

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| ***Problem: Insert Here***  **Claim and Evidence (answer and mathematical work): *Insert Here*** |

**Question:** You **question the argument.**

Below, ask a question of the argument that exposes a mathematical error.

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| **Identify the mathematical error:**  **Ask a question that would help this person figure out the error for themselves:** |